



CAR GAMES

Activities to Help Pass the Time

Looking Games

Look for signs (e.g. “McDonald’s”, street signs) and try to:

- Read them
- Recognize them by their shape or colour—see who can spot them first!
- Match them to pictures that you have brought along
- Look for specific signs like ‘Moose Crossing’ or look at a sign and try to guess what it means

Look for items outside the car:

- Landmarks
- Vehicles of different colours, sizes or lengths
- Billboards
- License plates from different provinces
- Traffic lights - Count how many you see, discuss safety (green means “go”, red means “stop”, and yellow means “yield/wait”)
- Bridges - Try to hold your breath until you get to the other side
- Railway tracks - Hold your feet off the ground until you cross the tracks
- Look up at the sky – look for the moon, shapes in clouds, or weather conditions
- Look for the alphabet outside the car - In order from A – Z, find the letters of the alphabet on road signs, license plates, painted on vehicles, business signs, and so on
- ‘Ducky Duck’ game: look for things that are yellow outside or inside the car

Play “I Spy”: One person chooses an item or object and says “I spy with my little eye, something that is _____” (tell the colour). The other person has to look around and try to guess what they are looking at.

Scavenger Hunt: print a scavenger hunt list or make your own. Check off each item that you see.

More Fun Games

Counting games: Look for items outside the window (e.g. road signs, red cars, birds, etc.) and keep track of how many that you find.

Alphabet game: name an animal, place, type of food, etc., that starts with a letter of the alphabet.

20 Questions: One person thinks of an object and the others have to ask questions that can only be answered with YES or NO. They have 20 questions to guess what it is.

Recite nursery rhymes: Try some traditional rhymes and songs, like:

- The Itsy, Bitsy Spider
- Old MacDonald
- The Wheels on the Bus

Have Fun with Books:

- Read a story or have books for your child to look at
- Search and Find books
- Listen to audio books
- Tell a story (like “The Three Little Pigs”)
- Make up your own story

Tell jokes and riddles. Try these ones:

- **Q.** Why did the banana go to the doctor? **A.** Because it wasn't peeling well.
- **Q.** What does a cow do for fun? **A.** Goes to the mooovies.
- **Q.** What do you call a donkey with three legs? **A.** A Wonkey.
- **Q.** How do all the oceans say hello to each other? **A.** They wave!
- **Q.** Where does the queen keep her armies? **A.** Up her sleeves.
- **Q.** What do you call a train that sneezes? **A.** Achoo-choo train.
- **Q.** Why do giraffes have such long necks? **A.** Because they have smelly feet.

Puppets or toys - try bringing a small toy for every hour in the car. Let your child choose a new toy to play with each hour. At the end of the hour, they must trade the toy that they're playing with in order to get a new toy.